

Digital Image Processing and Pattern Recognition

E1528

Fall 2022-2023

Lecture 10



Periodic Noise Reduction in Frequency Domain Filters

INSTRUCTOR

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➤ Contents

- What is Image Restoration?
- Difference between Image Enhancement and Image Restoration
- Periodic Noise
- Periodic Noise Reduction by selective filters
- Types of Band reject filter
- Types of Bandpass filter
- Types of Notch filter



QUIZ

Explain the Different Types of Noise?

What is Image Restoration?

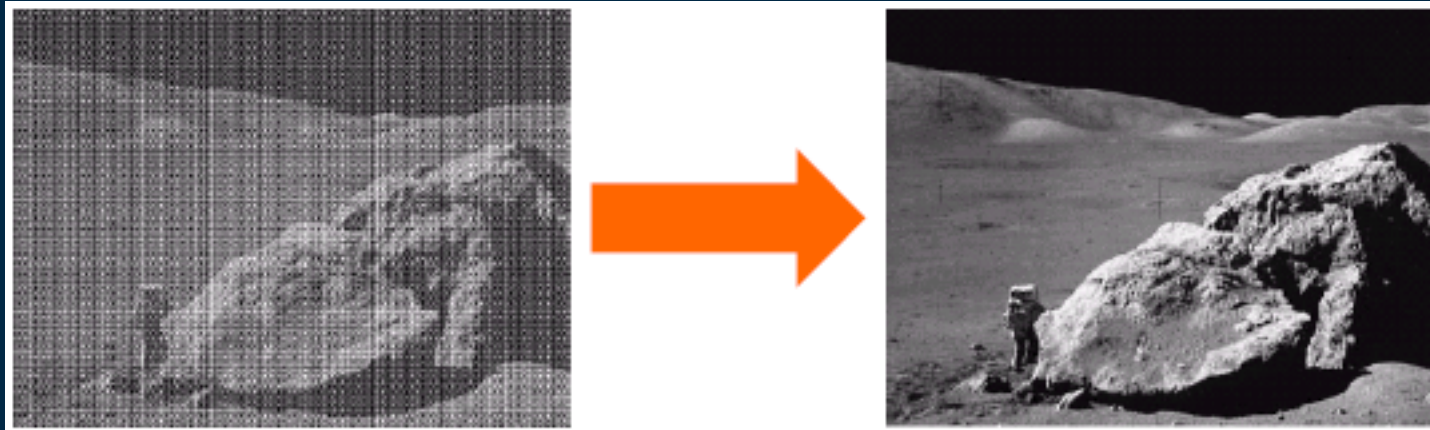


Image restoration attempts to restore images that have been degraded, Identify the degradation process and attempt to reverse it
Similar to image enhancement, but more objective

Difference between Image Enhancement and Image Restoration

Image Enhancement

Image enhancement makes a picture look better, without regard to how it really truly should look.

Image Restoration

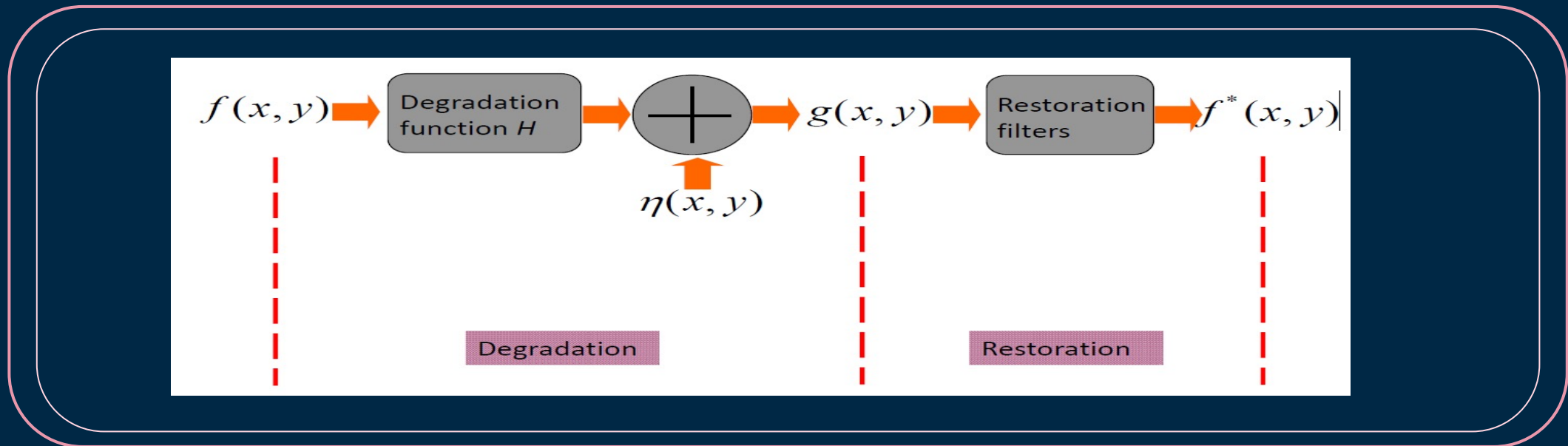
Image restoration tries to fix the image to get back to the real, true image.



A model of the image degradation/restoration process

$$g(x, y) = h(x, y) * f(x, y) + n(x, y)$$

$$G(u, v) = H(u, v)F(u, v) + N(u, v)$$



Periodic Noise

Periodic noise typically arises from electrical or electromechanical interference during image acquisition. It is a spatially dependent noise and can be modeled as sinusoid waves.

- The model in spatial domain :

$$r(x, y) = A \sin \left[2\pi u_0 (x + B_x) / M + 2\pi v_0 (y + B_y) / N \right]$$

- The model in frequency domain :

$$R(u, v) = j \frac{AMN}{2} \left[e^{-j2\pi(u_0 B_x / M + v_0 B_y / N)} \delta(u + u_0, v + v_0) - e^{j2\pi(u_0 B_x / M + v_0 B_y / N)} \delta(u - u_0, v - v_0) \right]$$

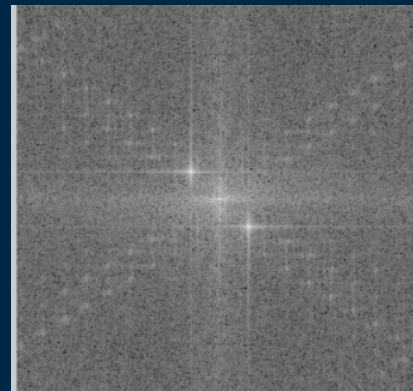
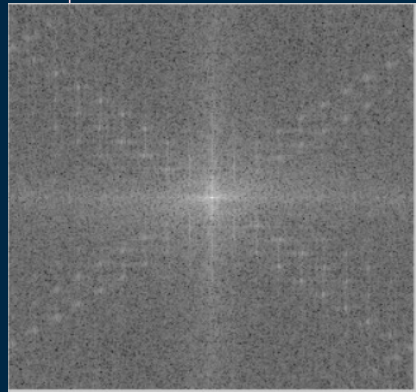
```
GrayImage=rgb2gray(imread('Birds_rgb.png'));
GrayImage=imresize(GrayImage,[256 256],'nearest');
subplot(2,3,1);
imshow(GrayImage);
title('Original Image');
subplot(2,3,6);
[x y]=meshgrid(1:256,1:256);
SinusoidalNoise=150*sin(2*pi/14*x+2*pi/14*y);
NoisyImage=double(GrayImage)+SinusoidalNoise;
imshow(NoisyImage, []);
Title('Generated Sinusoidal Noise');
%Displaying Two images in Fourier Domain
%Gray Original Image
FT_GrayImage=fft2(double(GrayImage));
figure, imshow(log(abs(fftshift(FT_GrayImage)))), []);
%Noisy Image
FT_NoisyImage=fft2(double(NoisyImage));
figure, imshow(log(abs(fftshift(FT_NoisyImage)))), []);
```

Matlab Implementation

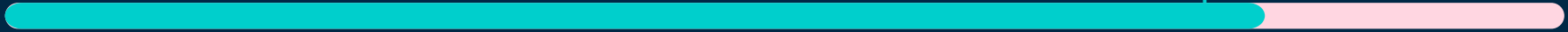
**Input
Image**



**Output
Image**



**Cont.
Matlab
Implementation**



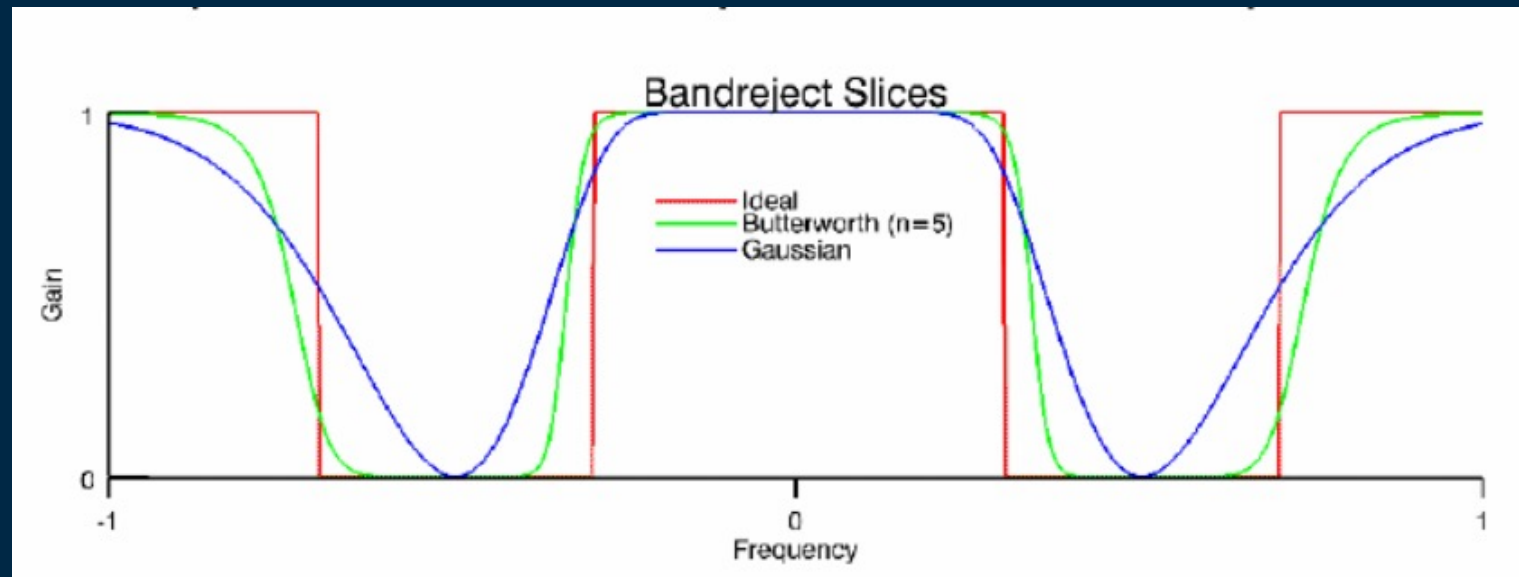
Periodic Noise Reduction by selective filters

- Bandreject filter
- Bandpass filter
- Notch Filter

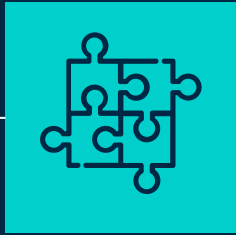


01 Bandreject filter

They remove frequency components within a certain range (the *stopband* of the filter), while leaving all other frequency components untouched (or amplifying them by a certain gain).



Types of Bandreject filter



01

Ideal

$$H(u, v) = \begin{cases} 0 & \text{if } D_L \leq D(u, v) \leq D_H \\ 1 & \text{otherwise} \end{cases}$$



02

Butterworth

$$H(u, v) = \frac{1}{1 + [(DW)/(D^2 - D_0^2)]^{2n}}$$



03

Gaussian

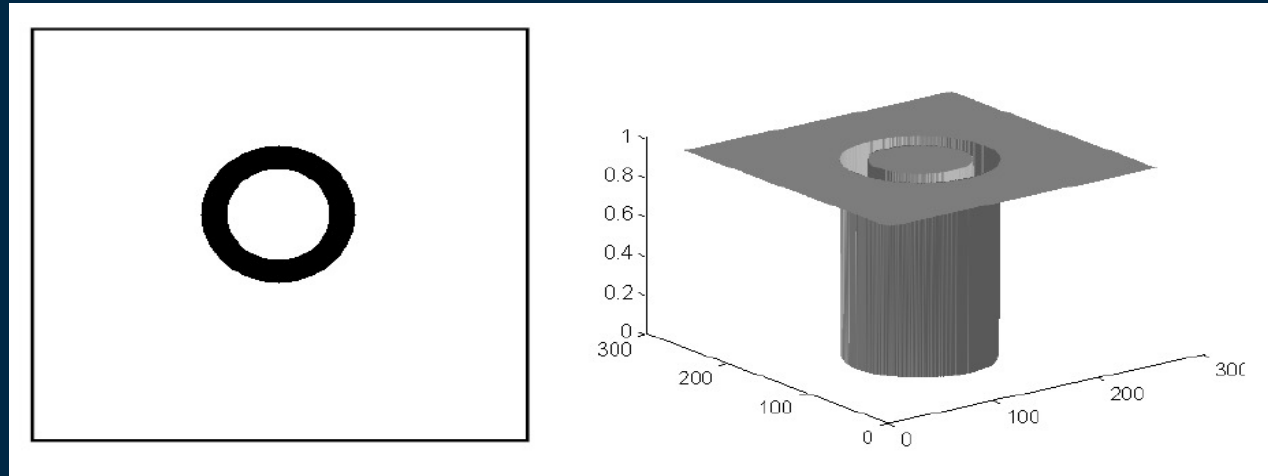
$$H(u, v) = e^{-[(D^2 - D_0^2)/(DW)]^2}$$

Ideal Bandreject filter

In this type of filter,

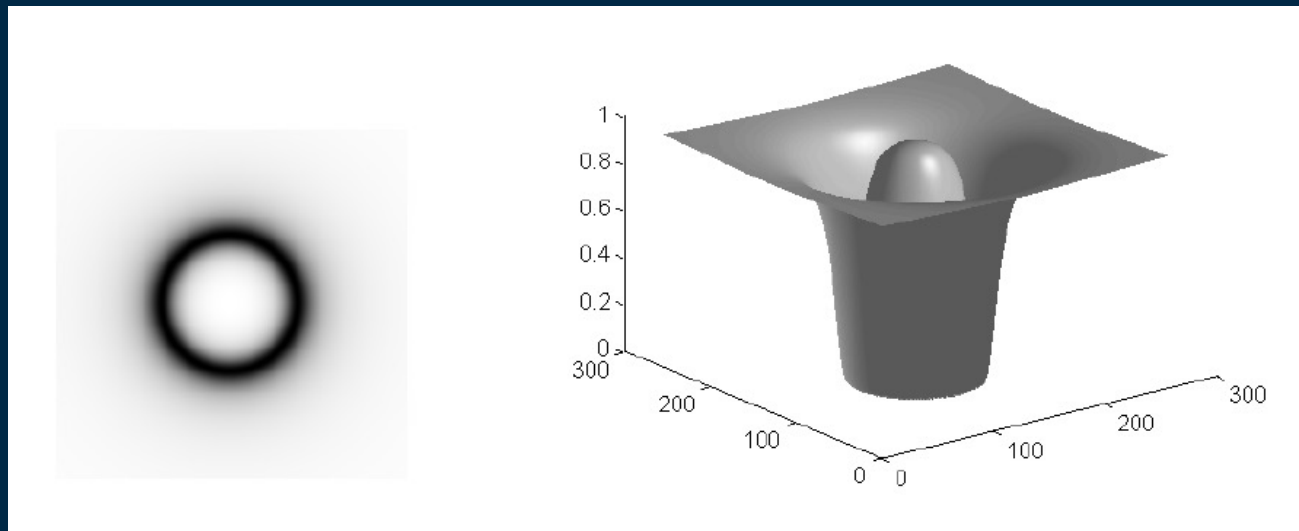
- frequencies **outside** of the given range are **passed without attenuation**
- frequencies **inside** of the given range are **blocked**.

This behavior makes ideal band reject filters very sharp.



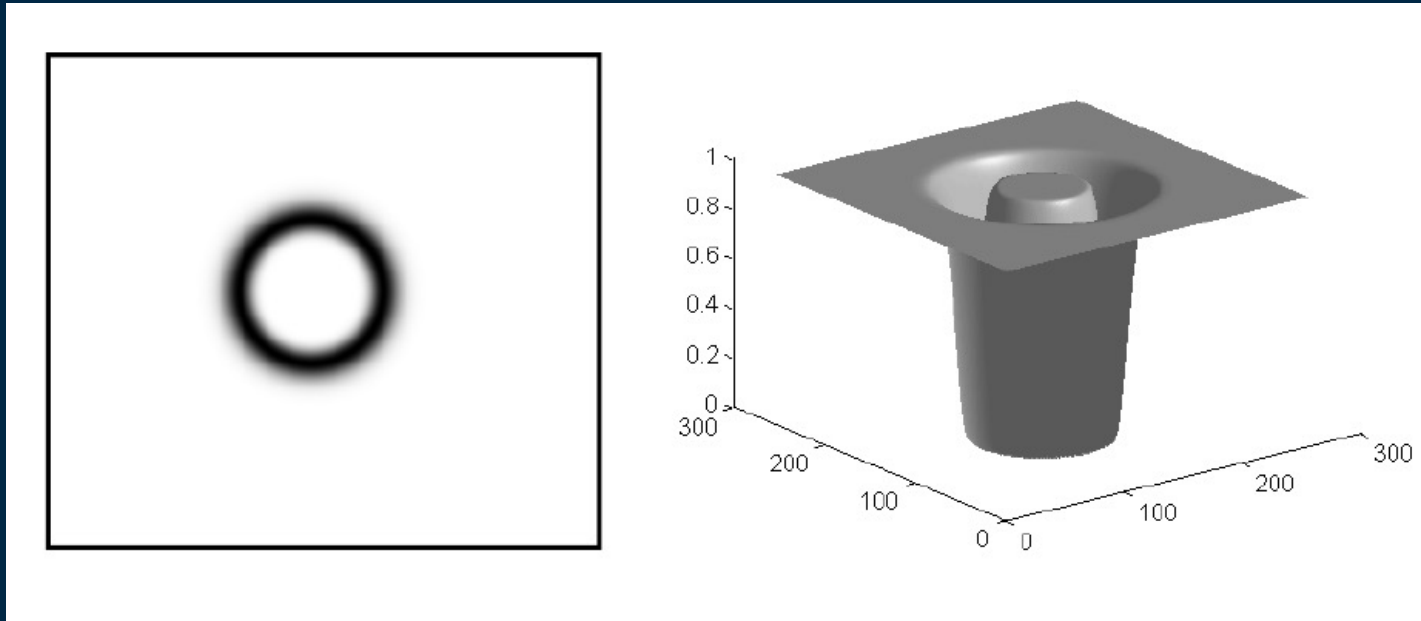
Butterworth Bandreject filter

With a Butterworth band reject filter, frequencies at the center of the frequency band are completely blocked and frequencies at the edge of the band are attenuated by a fraction of the maximum value. The Butterworth filter does not have any sharp discontinuities between passed and filtered frequencies.



Gaussian Bandreject filter

In this type of filter, the transition between unfiltered and filtered frequencies is very smooth.



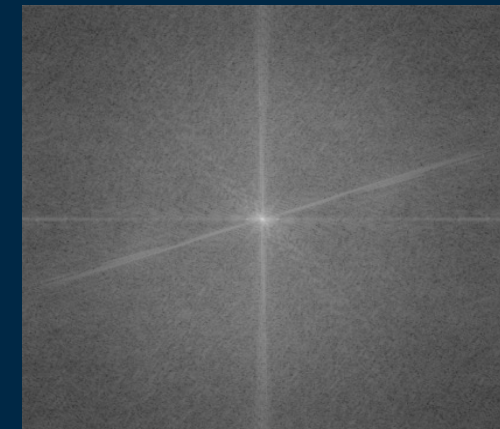
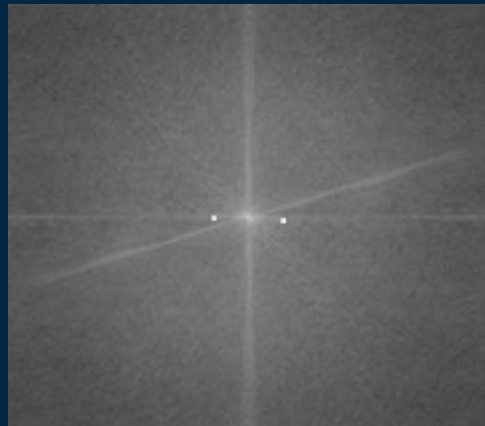
Matlab Example(Bandreject)



Original Image

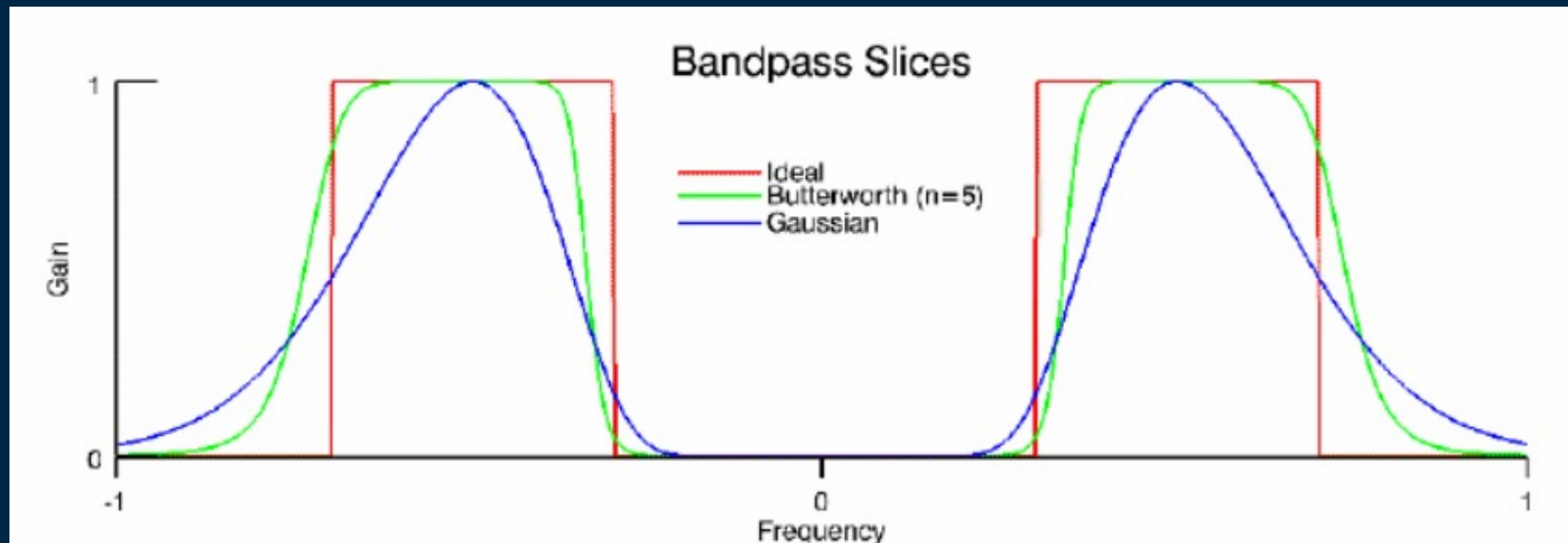


Filtered Image

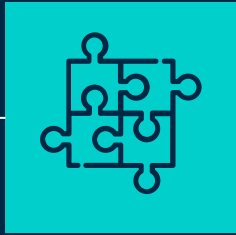


02 Banpass filter

They allow certain frequencies (within its passband) to be preserved while removing all others. It is, in effect, the opposite of a bandreject filter.



Types of Bandpass filter



01

Ideal

$$H(u, v) = \begin{cases} 1 & \text{if } D_L \leq D(u, v) \leq D_H \\ 0 & \text{otherwise} \end{cases}$$



02

Butterworth

$$H(u, v) = 1 - \frac{1}{1 + [(DW)/(D^2 - D_0^2)]^{2n}}$$



03

Gaussian

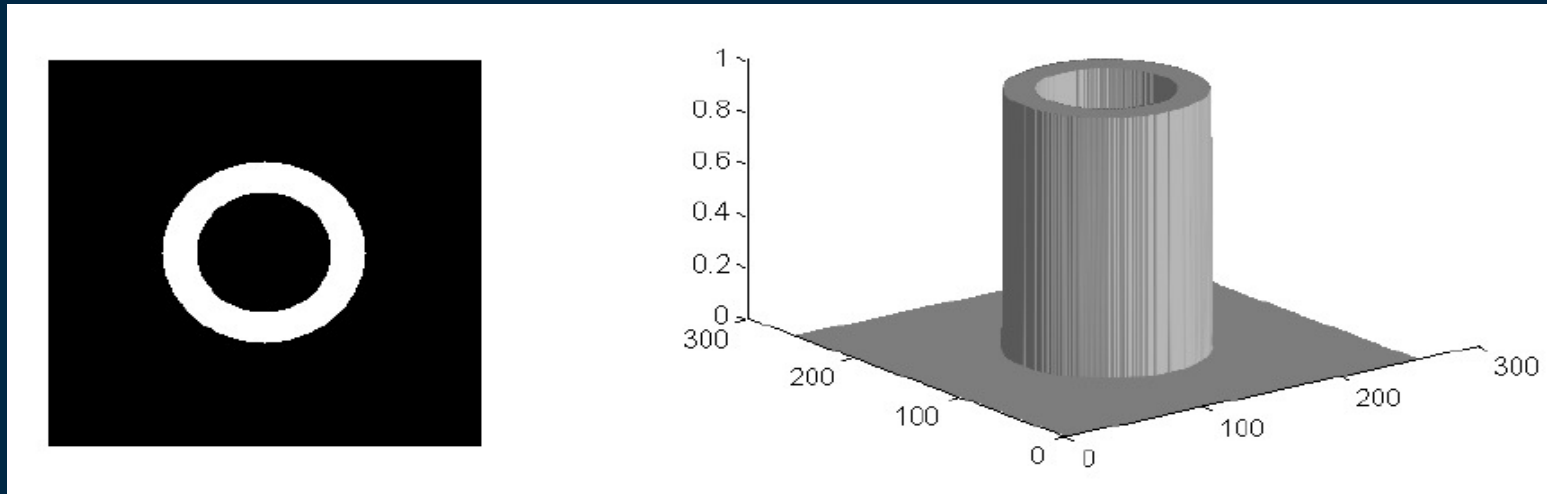
$$H(u, v) = e^{-[(D^2 - D_0^2)/(DW)]^2}$$

Ideal Bandpass filter

In these filters,

- frequencies **within** the given range are **passed through without attenuation**
- frequencies **outside** of the given range are **completely removed**.

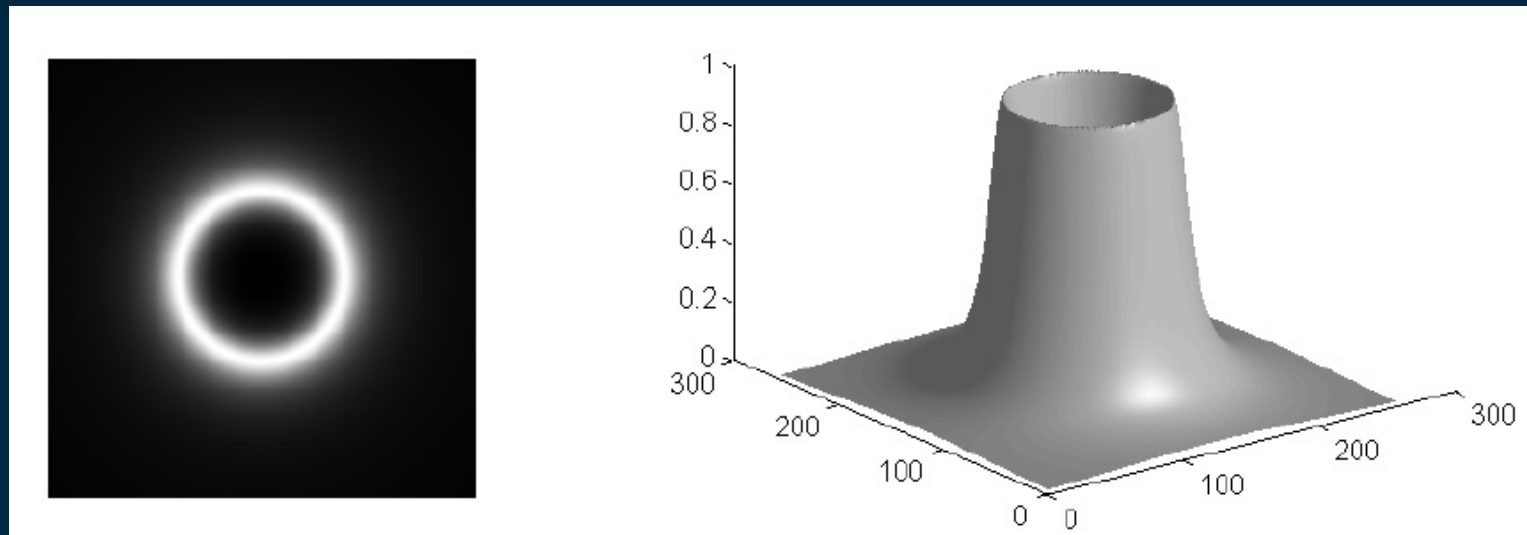
This behavior makes ideal bandpass filters very sharp.



Butterworth Bandpass filter

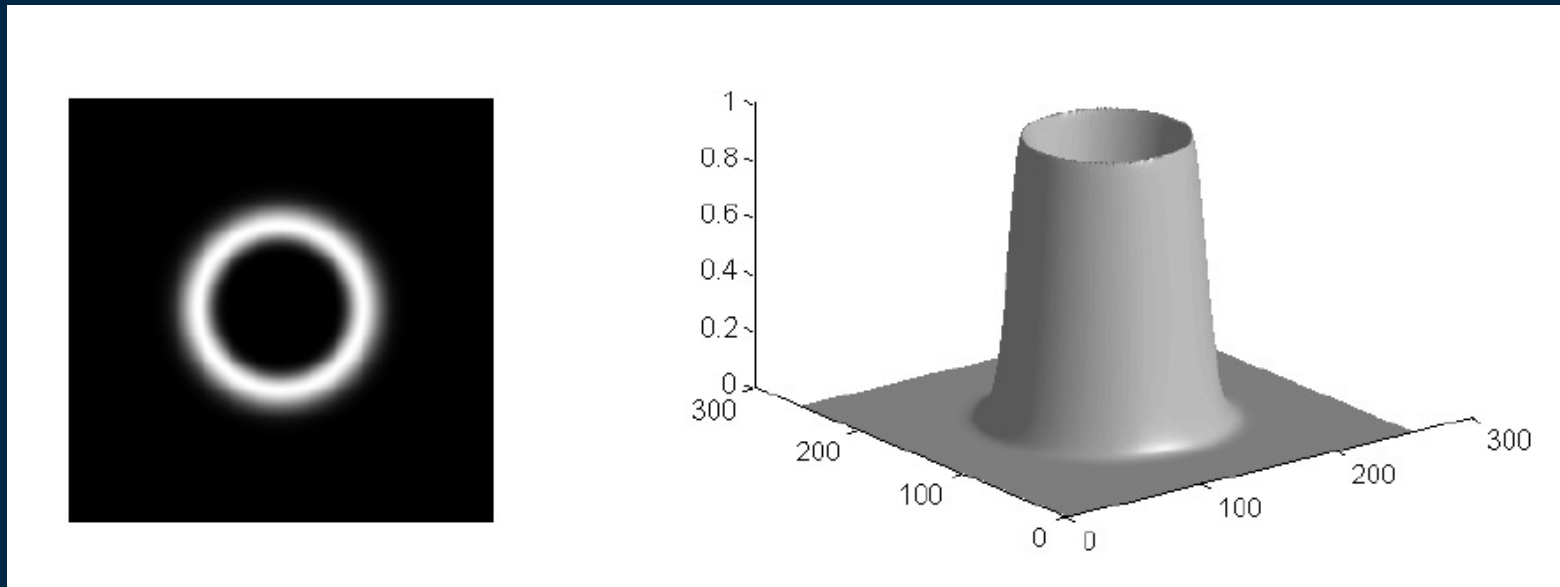
With a Butterworth bandpass filter, frequencies at the center of the frequency band are unattenuated and frequencies at the edge of the band are attenuated by a **fraction of the maximum value**.

The Butterworth filter does not have sharp discontinuities between frequencies that are passed and filtered.



Gaussian Bandpass filter

In this type of filter, the transition between unfiltered and filtered frequencies is very smooth.



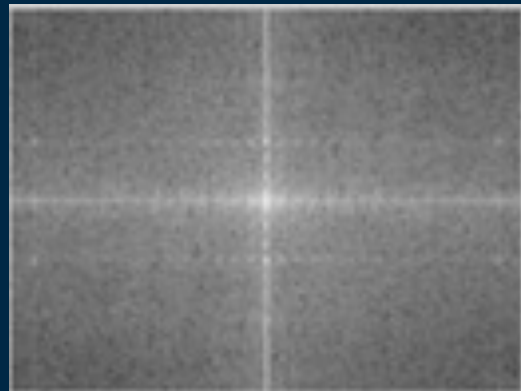
Matlab Example(Bandpass)



Original Image



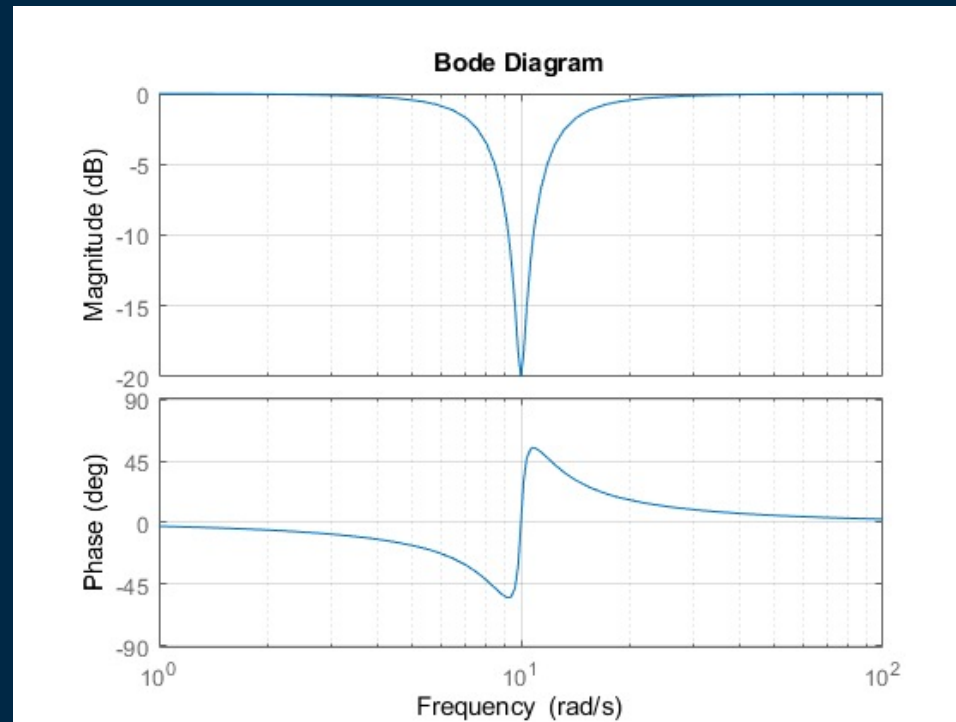
Filtered Image



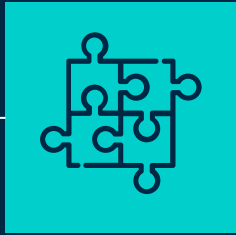
03 Notch filter

Notch filter is a special kind (most useful) of selective filters, it rejects (or passes) a narrow frequency band in predefined neighborhoods about a center frequency

- Notch reject filter
- Notch pass filter



Types of Notch filter



01

Ideal

$$H(u, v) = \begin{cases} 0 & \text{if } D_1(u, v) \leq D_0 \text{ or } D_2(u, v) \leq D_0 \\ 1 & \text{otherwise} \end{cases}$$

$$D_1(u, v) = \sqrt{(u - M/2 - u_0)^2 + (v - N/2 - v_0)^2}$$

$$D_2(u, v) = \sqrt{(u - M/2 + u_0)^2 + (v - N/2 + v_0)^2}$$



02

Butterworth

$$H(u, v) = \frac{1}{1 + \left[\frac{D_0^2}{D_1(u, v)D_2(u, v)} \right]^2}$$



03

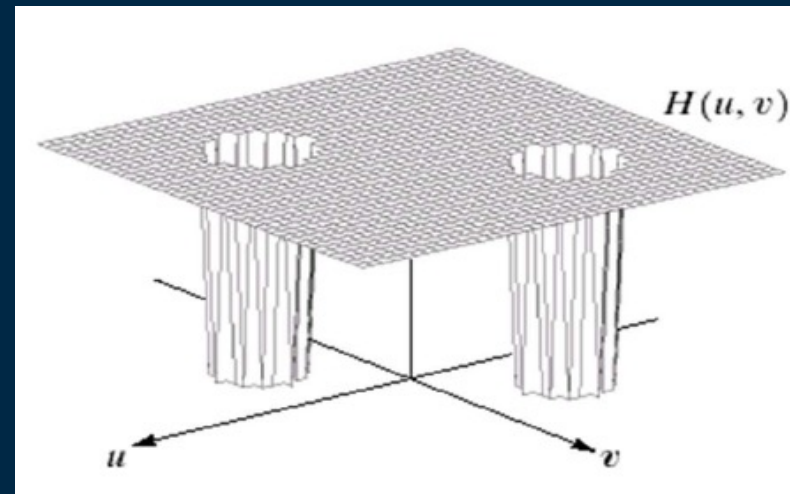
Gaussian

$$H(u, v) = 1 - e^{-\frac{1}{2} \left[\frac{D_1(u, v)D_2(u, v)}{D_0^2} \right]}$$

Ideal Notch filter

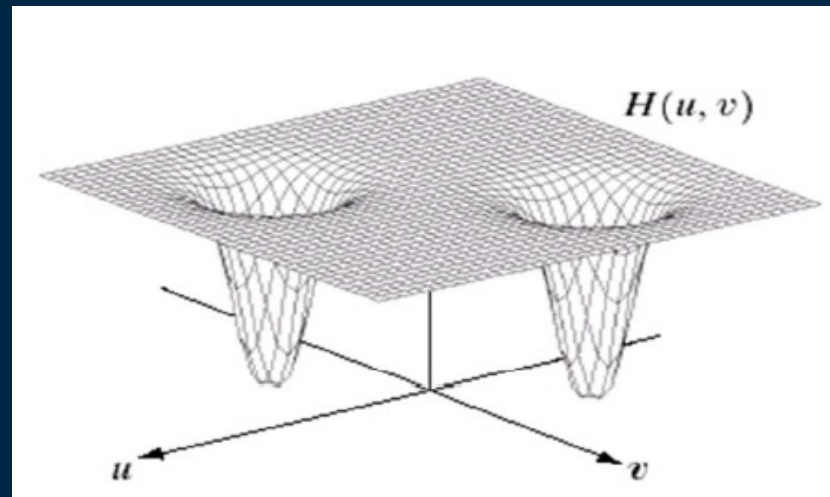
An ideal Notch filter rejects (passes) some range of frequencies without distortion and passes(rejects) all other frequencies.

But in some applications, a simple notch filter is not accurate and reliable because of the low signal to noise ratio. In those cases, Butterworth's notch filter is used to increase accuracy and reliability.



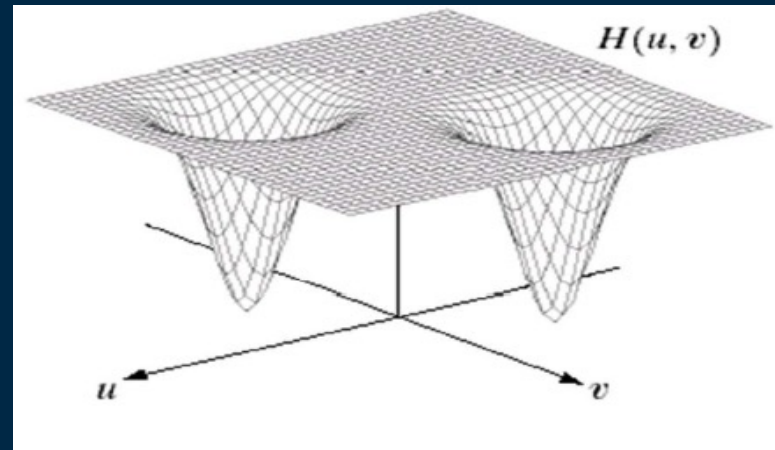
Butterworth Notch filter

Butterworth's notch filter is used to increase accuracy and reliability more than ideal filters in some applications.



Gaussian Notch filter

Gaussian notch based filters not only reject the central noisy peak but also suppress the neighboring noisy frequency areas corresponding to noisy spikes.



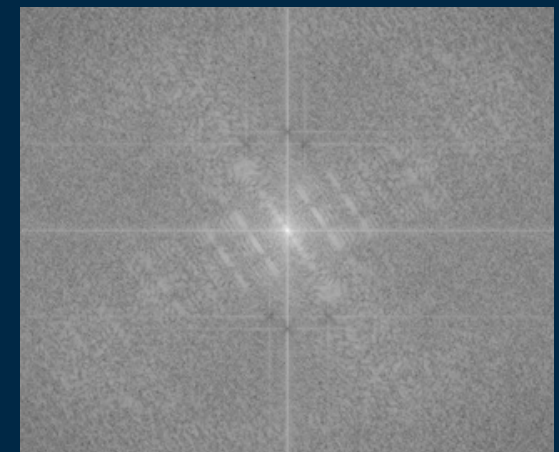
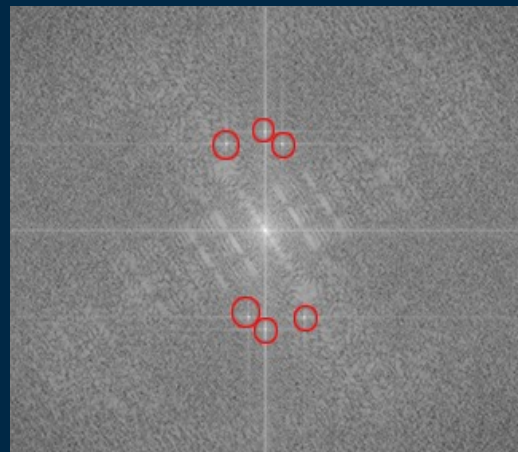
Matlab Example(Bandreject)



Original Image



Filtered Image



*Thank
you*

